



		LEADS AND SIGNALS			WBF Convention Card			
OVERCALLS (Style; Responses; ½ Level; Reopening)		OPENING LEADS STYLE						
Sound or good suit			Lead	In Partners Suit				
Response 1M overcall: Jump Raise=Pre-empt,	Suit	1.3.5		same				
New Suit Jump= Fitbid and F1, 2NT: 4-card support and invit+	NT	1.3.5		same	Category:	Green		
	Subsequent	1.3.5		same	NCBO:	Denmark		
	Other :	4th lead when 3rd is too "expensive" (NT)			Event:	2013		
					Players	Lone Bilde – Helle Rasmussen		
1NT OVERCALL (2nd / 4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY			
2nd: 15-18 HCP → system		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE			
4th: 11-14 HCP → system, on 1MA: 13-16	Ace	Ax(x)AKJ10(x)AKx(x)	same		5-card Major			
	King	AK, KQ, KQ(J/10)x	same		1♣ = 10-13 or 17-19 balanced or natural = transfer responses			
(1x) - p - (1y) - 1NT: 15-18 → system	Queen	QJ, QJx(x)	same		1NT: 14-16			
	Jack	J10, J10x(x)	same		2 over 1 responses: 10+			
	10	109, 109x(x), HJ10x(x)	same		Aggressive style			
JUMP OVERCALLS (Style; Responses; Unusual NT)	9	9x, H109x(x)	same		1MA-1NT (3-7 with M supp or 4-10 hp)			
Preempt	Hi-x	Xx	same					
2NT: 5+-5+ two lowest. On 1M opening: 5 OM + 5♦	Lo-x	xxX, xxXx, HxX, xxxX	same					
(See System Note 12)								
		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding	1♣ = 10-13 or 17-19 balanced or natural 4+ cl		
(1m)-2m:5♥+4♠	Suit: 1 st	Low: enc	Count	Low: enc	Transfer responses on 1♣			
(1M)-2M:5OM+5♣	2 nd	Count			Bergen			
Jump cue: asking for stoppers - seeking 3NT	3 rd	Suit Pref			Mixed Raise			
VS. NT (vs Strong / Weak ; Reopening; PH)	NT: 1 st	Low: enc	Smith	Count	Fit-showing jumps and fit-non jumps after pass			
Against weak 1NT: D=14+ HCP, 2♣: ♥+♠,4+/4+,	2 nd	Count	Count		2♦: one M suit 3-10 hcp			
Other natural. After pass: double = majors, other = nat.	3 rd				2♥: Both M (4+/5+ or 5+/4+), 3-10 hcp			
Against strong 1NT: D: 4+M and 5+m, 2♣: ♥+♠,4+/4+	SIGNALS : Count: Hi-Low: odd, Low-Hi: even				2♠: 5♠ + 4mi, 3-10 hcp			
2NT: 2-suiter, after pass: double = majors, other = nat.	Smith (Lo-enc) vs NT, Lavinthal, Revised Trelde (System note 9)							
3/4x: pre-empt	Trumps:Hi-lo shows interest in ruff.							
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)		DOUBLES			SPECIAL FORCING PASS SEQUENCES			
D: T/O + Lebensohl	TAKEOUT DOUBLES (Style; Responses; Reopening)			In GF situations and in many comp. situations where opps. call at the 5 level				
Leaping Michaels	T/O: 12+HP (10+ if good distribution)- new suit NF, cue F1			Semi-forcing pass to 3♣				
Cue(3-level): asks for stoppers	Reopening: depending on distribution and vulnerability			If we double 1nt for penalty = forcing thru 2♥				
NT: 15-18 → system	Negative D to 4♥							
VS. ARTIFICIAL STRONG OPENINGS		Many T/O D to 4♥						
Vs 1♣ opening: nat at 1-level, NT=♣+♥ or ♦+♠, 2♣: ♣ or ♦+♥, 2♦: ♦ or ♥+♠ etc.								
Vs. 2♣ opening: same (see system note 7 and 8)	SPECIAL, ARTIFICIAL AND COMPETITIVE DBL:s / RDBL:s			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE				
OVER OPPONENTS' TAKE OUT DOUBLE	(3NT) - D: Lead dummys first suit, weakest M, own suit, or only un-bid suit (depending on bidding sequencing), support doubles Maximum Overcall Double, lighthner double			1x-1y-1NT, 4th suit GF, Okuneff, Lebensohl, Manco, various trial bids,				
				(Mini) Splinter, Crowhurst, Scrambling, Rubensohl				
Ostot, Truscott 2NT, Fitbid, Pre-empts	(1x) - 1/2y - (D) - RD: A, K or Q in y			1♣-1M-2♦: F1, nat. or bal 4-card support 15-19				
RD: 10+ HCP				Psychics: Seldom, no specified agreements				

OPENING BID DESCRIPTIONS

Opening	Art	Min.	Neg Dbl thru	Description	Responses	Subsequent Auction	Passed Hand Bidding and enemy Interference
1♣	x	2	4♥	4+♣ 10+ hcp or 10-13 bal. (semibal) or 17-19 bal.	1♦ = ♥ (0+hcp), 1♥ = ♠ (0+), 1♠ = ♣, (5+hcp) or bal. invit w/o M 1ut = ♦ 5-11 w/o M, 2♣ = WJS or GF ♦ 2♦ = WJS or. GF ♥, 2♥ = WJS or GF ♠, 2♠: both minors 12-16 hcp, 2ut: 14-15 balanced, 3mi: nat. invit, 3♥: inv. 5+-5+ M, 3♣: transfer to 3ut, 4m: conditional RKC, 4M: to play	1♣: 1red-2♦: 17-19, 4c supp or ♦ 1♣-1♦-1♥: (10) 11-13, 2-3♥ 1♣-1red-1ut: 17-19, 2-3 in pd's suit 1♣-1♠-1ut: (10)11-13 bal 1♣-1red-2ut: 3 in pd's suit, 6+ in own 14-18 p	1♣♦-(1NT) -2omi: both MA 1♣ (1red) system on
1♦		5(4)	4♥	11-21 HCP, 4♦ if 4441	WJS, 2♦ (7) 8-10, 3♣: 10+ and 4+♦, 3♦: preempt, 3M: WJS, 4♣:WJS, 4♦: preempt, 4M: to play	1♦-1M-2ut: 3 in pd's suit, 6+ in own 14-18 p 1♦-1♥-1ut: typically 1354 distr 15+ 1♦-1♠-1ut: 4♥ 11-15 hp.	After 1M: If Opps D, RD 9+ with double M, Pass can contain a strong hand with single/void M!, transfer from 1NT, Truscott 2NT, fitbids, If opps bid fitbids, 2NT,
1♥		5	4♦	(10) 11-21 HCP	1NT: 4-10 or 3-7 3♥, 2♥: (7) 8-10 3♥, 2♠: mini splinter, 2NT: GF 4+♥, 3♣: 7-11 4+♥, 3♦: 11-13 3♥, 3♥: preempt, 3♠: 8-11 4+♥ unk single and max ONE ace, 3NT: void ♠ 8-11 4+♥, 4m : void m 8-11 4+♥	Over 1M- 2NT (Chips) → 3♣: min; 3♦: 15+; 3♥: short ♣ and not min.; 3♠: short ♦ and not min, 3nt: short OM and not min; 4♣♦OM; 5-5; 4MA: to play 1M - 3♣ - 3♦: invitational, other GF 1M - 3♦ - 3M: min, - Responder can ALWAYS bid 4M!	After 1M – 2NT: opps bid: pas: not min, 3M: min D: penalty 3NT: nat. Other: Cue
1♠		5	4♥	(10) 11-21 HCP	1NT: 4-10 or 3-7 3♠, 2♠: (7) 8-10 3♠, 2NT: GF 4+♠, 3♣: 8-11 4+♠, 3♦: 11-13 3♠, 3♥: WJS + 2♠, 3♠: preempt, 3NT: 8-11 4+♠ unk. single and max ONE ace, 4m/♥: void 8-11 4+♠	After 1M-1nt: 2♣ F1: 16+ , 11-15 bal or nat other bids show 11-15	
1NT				14-16 bal or semi bal (6322 or 5422, usually not 5M).	2♣: NF Stayman, transfers, 2♠: minors, 2nt: 1 minor, 3x: HHxxxx (semi-invitational), 4mi: Conditional RKC	1NT - transfer - 3M: min and 4M, 2/3x: xx 4M max.	Over 1NT-(2x - nat) Rubensohl, Scramble, T/O D Over 1NT- (D) System on Over 1NT-2♣-(D : if ♣) -p: no ♣ stopper - other: system with ♣ stopper neg. D
2♣				20-21NT, acol 2 or GF	2♦: relay, 2M/3m: to play if 20-21NT, 3M: 7 suiter no side stoppers	Herbert, 2♣ - 2♦ - 3M: 4M and 5+♦ GF, 2♣ - 2♦ - 2M - 3M: 2+ ctrls. and 3+M, - 3NT: 3+ M., positive max 1 ctrl., 4m: splinter max. 1 ctrl.	
2♦	x	0		MULTI weak 2M (0-7, 5 or 6 suiter)	2/3M=P/C, 2NT: asking, new suit F1, 4♣: transfer to your M, 4♦: bid your M	2♦ - 2NT – 3♣: Not min, - 3♦: min and ♥, - 3♥: min and ♠	When Opps D: pass = neutral, RD = own suit
2♥		4		4+/5+ M, 3-10 hcp	2NT asking, new suit F1	2♥ - 2NT - 3♣: Not min, - 3♦: min and 5♥, - 3♥: min and 5♠ 3sp: 5-5	neg. D
2♠		5		5sp/4+ mi, 3-10 hcp	2NT asking, new suit F1	2♠ - 2NT	
2NT				22-24 semi bal (6322 or 5422)	Stayman, Transfers, 3♠: m, 4m: nat slam interest	after transfer: 3 in suit =2 c, 3nt = 3card new suit =4 and cue, After Stayman: Other M = Slam interest	SLAM BIDDING
3♣♦		6		preempt	new suit F1, 4 om: asking for aces		
3♥♠		6		preempt	new suit F1, 4♣: asking for aces		
3NT	x			1st/2nd solid m suit, 3rd/4th to play	4♦ asking for singleton		
4♣♦		7		preempt	4/5 om asking for aces		
4♥♠		7		preempt	4nt : RKCB 1430		
4NT	x			Ace asking	5♣: 0, 5x THAT ace, 5ut:♣ ace, 6x 2 esser CRO		Conditional RKC, Exclusion RKCB 0314, RKCB 1430, DEPO, Cuebids 1st/2nd ctrl., Unserious 3NT

